

## Percussion Room 1 – Judge #1

Student ID# \_\_\_\_\_

### 1. Timpani Solo

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tuning</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Solo- Technical Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Musicianship/Tone Quality</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

### 2. Mallet Scales (3 major and chromatic)

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

### 3. Snare Rudiments (4 rudiments)

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

## Percussion Room 1 – Judge #2

Student ID# \_\_\_\_\_

### 1. Timpani Solo

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tuning</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Solo- Technical Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Musicianship/Tone Quality</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

### 2. Mallet Scales (3 major and chromatic)

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

### 3. Snare Rudiments (4 rudiments)

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

## Percussion Room 2 – Judge #1

Student ID# \_\_\_\_\_

### 1. Snare Solo

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Technical Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Musicianship</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Ryhtmic Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

### 2. Mallet Solo

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Technique</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Musicianship</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Melodic/Rhy. Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

## Percussion Room 2 – Judge #2

Student ID# \_\_\_\_\_

### 1. Snare Solo

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Technical Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Musicianship</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Ryhtmic Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

### 2. Mallet Solo

	<b>Poor</b>			<b>Fair</b>			<b>Average</b>			<b>Very Good</b>			<b>Excellent</b>		
<b>Tempo</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Technique</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Musicianship</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
<b>Melodic/Rhy. Accuracy</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15